

# Final Project for “Convex Optimization”

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## 1 Semismooth Newton Algorithms for the standard form LP

Consider the standard form of LP

$$(1.1) \quad \begin{aligned} \min_{x \in \mathbb{R}^n} \quad & c^T x \\ \text{s.t.} \quad & Ax = b, \\ & x \geq 0, \end{aligned}$$

where  $c \in \mathbb{R}^n$ ,  $A \in \mathbb{R}^{m \times n}$ ,  $b \in \mathbb{R}^m$  are given. The dual problem is

$$(1.2) \quad \begin{aligned} \max_{y \in \mathbb{R}^m, s \in \mathbb{R}^n} \quad & b^T y \\ \text{s.t.} \quad & A^T y + s = c, \\ & s \geq 0. \end{aligned}$$

1. Write down and implement an augmented Lagrangian method for solving (1.2).
  - (a) Write down an augmented Lagrangian method for solving the dual problem (1.2), where the variable  $s$  is eliminated (i.e., the variable  $s$  should not appear in the update of the algorithm).
  - (b) Method 1: Apply a gradient-type method to minimize each augmented Lagrangian function. It can be a method from Homework 5.
  - (c) Method 2: Write down a semi-smooth Newton method for minimizing each augmented Lagrangian function. A reference is:  
Zhao, Xin-Yuan, Defeng Sun, and Kim-Chuan Toh. “A Newton-CG augmented Lagrangian method for semidefinite programming.” *SIAM Journal on Optimization* 20.4 (2010): 1737-1765.  
<http://epubs.siam.org/doi/abs/10.1137/080718206>.
2. Semi-smooth Newton method based on solving a fixed-point equation.
  - (a) Write down and implement the DRS for (1.1) and ADMM for the dual problem of (1.2).
  - (b) Derive the explicit relationship between the variables of DRS and ADMM mentioned above.
  - (c) Write down and implement a regularized semi-smooth Newton method for solving (1.1). References are sections 2 and 3 in

- Y. Li, Z. Wen, C. Yang, Y. Yuan, A Semi-smooth Newton Method For semidefinite programs and its applications in electronic structure calculations, SIAM Journal on Scientific Computing  
<http://bicmr.pku.edu.cn/~wenzw/paper/rdmw.pdf>

### 3. Requirement:

- (a) The interface of each method should be written in the following format

```
[x, out] = method_name(c, A, b, opts, x0);
```

Here,  $c$ ,  $A$  and  $b$  are given data,  $opts$  is a struct which stores the options of the algorithm,  $out$  is a struct which saves all other output information. The parameter  $x_0$  is an optional given input initial solution. In other words,  $x_0$  is not necessarily required as an input. The programming language can be Matlab or Python.

- (b) Test problems:

- Random data:

```
n = 100;
m = 20;
A = rand(m, n);
xs = full(abs(sprandn(n, 1, m/n)));
b = A*xs;
y = randn(m, 1);
s = rand(n, 1).*(xs==0);
c = A'*y + s;
```

- Netlib test problems. A matlab version of these data can be found at:

<http://bicmr.pku.edu.cn/~wenzw/code/MPS-presolve-mat.zip>

Note that the problems in the Netlib may not be in the standard form (1.1). They can be as general as

$$(1.3) \quad \begin{aligned} \min_{x \in \mathbb{R}^n} \quad & c^T x \\ \text{s.t.} \quad & b_l \leq Ax \leq b_u, \\ & t_l \leq x \leq t_u. \end{aligned}$$

- (c) Compare the efficiency (cpu time) and accuracy (checking optimality condition) with the LP solvers in Mosek or Gurobi.
- (d) Prepare a report including
- detailed answers to each question
  - numerical results and their interpretation
- (e) Pack all of your codes in one file named as “proj2-name-ID.zip” and send it to TA:  
 pkuopt@163.com
- (f) If you get significant help from others on one routine, write down the source of references at the beginning of this routine.

## 2 Algorithms for large-scale Optimal Transport

1. Consider the standard form of LP

$$(2.1) \quad \begin{aligned} \min_{\pi \in \mathbb{R}^{m \times n}} \quad & \sum_{i=1}^m \sum_{j=1}^n c_{ij} \pi_{ij} \\ \text{s.t.} \quad & \sum_{j=1}^n \pi_{ij} = \mu_i, \quad \forall i = 1, \dots, m, \\ & \sum_{i=1}^m \pi_{ij} = \nu_j, \quad \forall j = 1, \dots, n, \\ & \pi_{ij} \geq 0. \end{aligned}$$

- (a) Solve (2.1) by calling mosek and gurobi **directly** in Matlab or python. The package “CVX” is **not allowed** to use here. Compare the performance between the simplex methods and interior point methods.
- (b) Write down and implement a first-order method, for example, the alternating direction method of multipliers.
- (c) Test problems:
  - Generate some random data  $c$ ,  $\mu$  and  $\nu$ .
  - Find or construct the data sets in the references:
    - Jörn Schrieber, Dominic Schuhmacher, Carsten Gottschlich, DOTmark – A Benchmark for Discrete Optimal Transport.
    - Samuel Gerber, Mauro Maggioni, Multiscale Strategies for Computing Optimal Transport.

2. Read the reference:

- Gabriel Peyre, Marco Cuturi, Computational Optimal Transport, <https://arxiv.org/abs/1803.00567>.  
some slides on optimal transport can be found at <https://optimaltransport.github.io/slides/>
- Ernest K. Ryu, Yongxin Chen, Wuchen Li, Stanley Osher, Vector and Matrix Optimal Mass Transport: Theory, Algorithm, and Applications, <https://arxiv.org/abs/1712.10279>

- (a) Find one of the most important optimization problems from the above references. Write down the background and formulation clearly.
- (b) Write and implement an algorithm for the optimization problem in 2(a) from the chosen reference. Try to reproduce the numerical results in that reference.
- (c) Try to write down and implement an algorithm covered in this course for the optimization problem in 2(a). This algorithm should be different from the one in 2(b).

3. Requirement:

- (a) Compare the efficiency (cpu time) and accuracy (checking optimality condition) of different methods.
- (b) Prepare a report including

- detailed answers to each question
  - numerical results and their interpretation
- (c) Pack all of your codes in one file named as “proj2-name-ID.zip” and send it to TA:  
pkupt@163.com
- (d) If you get significant help from others on one routine, write down the source of references at the beginning of this routine.